



Competition Rules 2022

Champion of Champions Doubles, Triples, and Veterans Doubles

1. GENERAL

- 1.1 These Rules apply to PE's Champion of Champions: Doubles, Triples, and Veterans Doubles competitions. Regulations for play shall be The Official Rules of the Game of Pétanque.
- 1.2 Regulations for play shall be the "Official Rules for the Sport of Pétanque" and any variations set out in these "Competition Rules" which complement them.
- 1.3 The Events Group will appoint an Organiser or Organisers for the duration of the competition, who will be responsible for the general organisation of the games, ensuring the results are correctly recorded.
- 1.4 The Umpiring Commission Executive will appoint a qualified Umpire or Umpires, who will be responsible for the application and interpretation of these rules and the Official Rules for the Sport of Pétanque.
- 1.5 The Umpire, in consultation with the Organiser will, if required, appoint a jury for the event. This jury will consist of a minimum of 3 PE members (max 5), who are not directly involved with the issue to be resolved.
- 1.6 Any case not provided for in these competition rules or the Official Rules for the Sport of Pétanque must be submitted to the umpire who may refer it to the competition's jury.

2. ELIGIBILITY

- 2.1 To be eligible to play for a Region, all participants must be Pétanque England licence holders in the Region they are representing.
Only the winners and runners-up of each Region's closed Triples, Doubles and Veterans Doubles will be eligible to play. To clarify, veterans are those players aged 55 or above, in the year of the competition
- 2.2 Any player indebted to PE will not be eligible.
- 2.3 Eligibility of all participants will be checked before the event.
- 2.4 Regions are required to confirm their teams with PE Events, no later than 14 days prior to the competition, and importantly, for ensuring all their players licences are valid.
- 2.5 The acceptance of substitutes is subject to a jury, which will be appointed by the Chair of PE Events on receipt of a written request from the Regional President, at the least 14 days before the date of the competition.

3. TEAM FORMATION

- 3.1 For the Champion of Champions Doubles and Veterans Doubles teams may consist of only 2 players. For the Champion of Champions Triples, teams may consist of 3 or 4 players.
- 3.2 During the Triples competition, if the team consists of 4 players, they are permitted to change one player during a game, but only the once and then only between two ends after informing the opposing team.
The change of a player must be recorded on the scorecard for that game.

4. TEAM CLOTHING

- 4.1 All participants must wear clothing which is clean, designed and worn so as not to be objectionable or cause offence.
- 4.2 The players of a team must wear their current, official regional matching team kit, tops (jackets, shirts etc.), and trousers or shorts of the same colour (the length may not be shorter than the player's fingertips when the arms and fingers are extended at the player's side), jeans are not permitted.
- 4.3 The tops, with at least short sleeves, do not have to be identical in layer (Jacket, Jumper, Shirt) but all the players of a team must be easily identifiable as the team and squad in question.
- 4.4 Enclosed footwear must be worn, any form of sandal is not permitted.
- 4.5 In the event of wet weather, waterproof tops and bottoms may be worn and will not need to be matching.

5. REGISTRATION

- 5.1 Registration at the control table, will open by 8.30am and close promptly at 9.00am.
- 5.2 All players will register as a team, in team kit and with their licences which may be retained for the duration of the event by the organiser/umpire. Only players who have properly registered in this way by the close of registration will be permitted to take part in the competition.
- 5.3 For each player that fails to produce a valid licence, their Region will be fined and invoiced £20 (Juniors £5).

6. DRAW & PLAY

- 6.1 The draw will take place after the close of registration in the presence of the Umpire.
- 6.2 Play will commence as soon as possible after the draw and announcements.

7. COMPETITION ORGANISATION

- 7.1 The format will be Leagues followed by main and plate knockouts.
- 7.2 Teams from the same Region will be drawn into separate leagues and seeded in the Knockout so that they do not meet in the first round.

8. DISCIPLINE

- 8.1 A player, or team, who after a warning from the umpire, does not respect the rules concerning team clothing, will be disqualified for the remainder of the event.
- 8.2 Drinking alcohol or smoking (including electronic smoking or nicotine devices) by participants is forbidden during play, from the area of the terrains and is actively discouraged during other times.
- 8.3 Events held at venues that are commercial, such as public houses and sports clubs, may only allow food and drink purchased at the venue to be consumed. All players are to respect this and comply with venue regulations or will be immediately disqualified from the competition.

- 8.4 Mobile phones must be turned off or switched to silent during play.
- 8.5 All participants must comply with venue regulations or maybe subject to an immediate disqualification from the event.
- 8.6 Where the competition is disrupted by teams or players being absent on the day or leaving before completing all their games, the umpire or organiser must make a report to the PE Board.
- 8.7 A jury may be called to determine any appropriate change to the competition format as a result of the absence.

9. AUTHORITY

- 9.1 During any event, the Umpire and Organiser are responsible for the interpretation of these rules.
- 9.2 Any player or team violating the published Rules and Regulations may be disqualified from the tournament and reported to the Umpiring Commission Executive, who in turn may refer the report to PE.
- 9.3 Photography and videography needs to be conducted according to the constraints of the PE Safeguarding Practice and Procedure which is published on the PE Website.

APPENDIX 1 - Article 4

